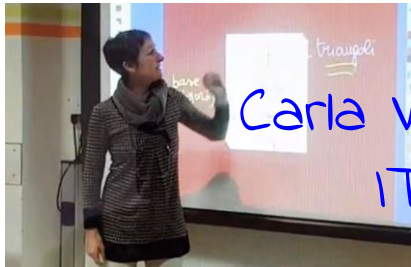




***Disconnected, discouraged,
disenabled? Let's code!***

We want your feedback!

What did you (or your students) like the most?



Carla Vercellone
ITALY



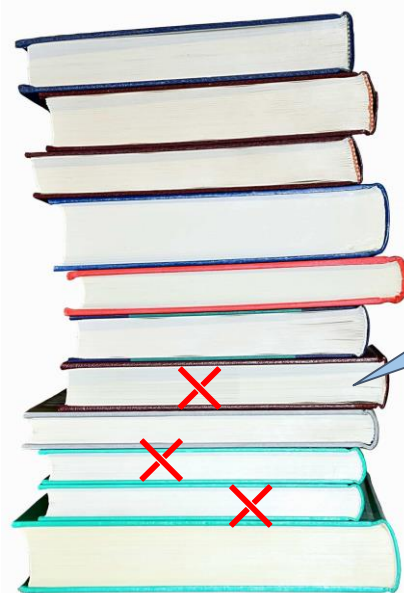
Class 3A

To discover so many materials and resources	To start from practice (scrabble game)
To start from experiences and get to the theory	To build learning with small and gradual personal discoveries
The training in FCL	To do math without textbook
The comparison with materials and teachers from other school systems	To use technology, games, videos, online resources...
To learn together with the students (being a facilitator and not just a teacher)	To collaborate and work together
To feel that motivation grows	To take part in a international project



What did not go so well?

I took much more time than expected



I had to shorten some parts of the curriculum, where it was possible...

The use of English language in videos, explanations, resources...because it wasn't always easy to catch/understand



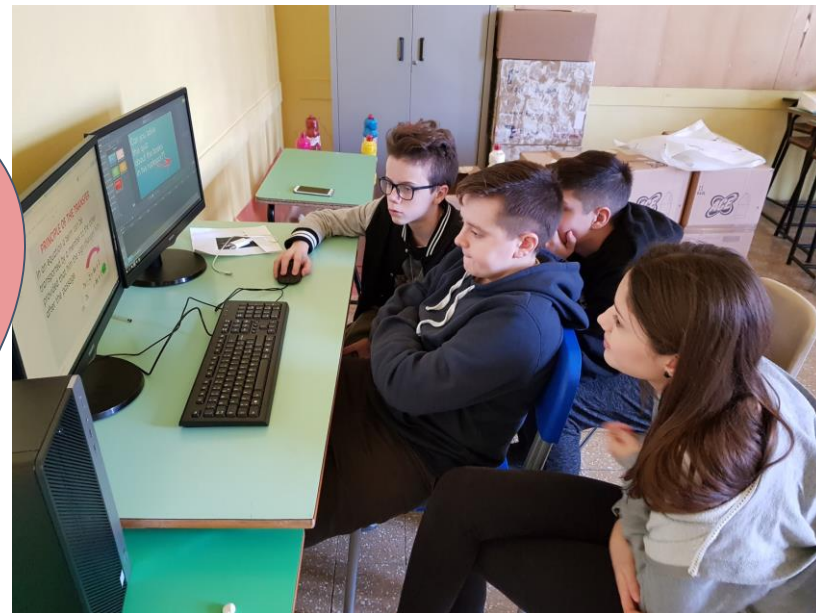


What did you learn from your experience?

to learn better, you need...
learning by doing and
putting knowledge into
practice



gamification
coding and
use of digital
skills
increase
interest and
motivation



For students... better logical-mathematical
reasoning

For me and my school: a challenging
experience that enriches students and teachers!

<https://bit.ly/2IameJC>